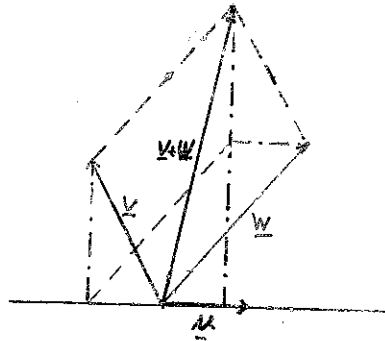
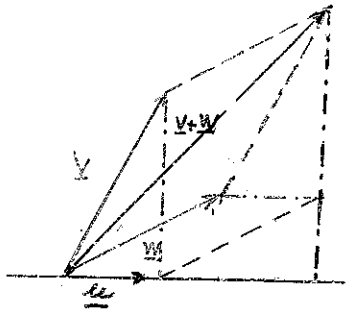


Prodotto scalare di due vettori $\underline{v}, \underline{w}$

$\underline{v} \cdot \underline{w} = |\underline{v}| \cdot |\underline{w}| \cos \alpha$ o.e. $\alpha = \widehat{\underline{v}\underline{w}}$, $\alpha \in [0, \pi]$.

• commutativo

• distributivo: $\underline{u} \cdot (\underline{v} + \underline{w}) = \underline{u} \cdot \underline{v} + \underline{u} \cdot \underline{w}$ $\forall \underline{u}, \underline{v}, \underline{w}$



~~$|\underline{v} + \underline{w}| \cos(\widehat{\underline{v}(\underline{v} + \underline{w})}) = |\underline{v}| \cdot |\underline{v} + \underline{w}| \cos(\widehat{\underline{v}\underline{v}}) + |\underline{w}| \cdot |\underline{v} + \underline{w}| \cos(\widehat{\underline{w}(\underline{v} + \underline{w})})$~~ TESI

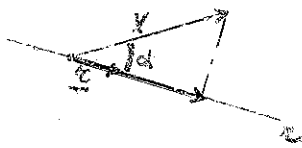
• $\forall t \in \mathbb{R}, \forall \underline{v}, \underline{w}$: $(t\underline{v}) \cdot \underline{w} = t(\underline{v} \cdot \underline{w})$

• $\underline{v} \cdot \underline{v} = |\underline{v}| \cdot |\underline{v}| \cos 0 = |\underline{v}|^2$

• $\underline{v} \cdot \underline{w} = 0$ e $\underline{v} \neq \underline{0}, \underline{w} \neq \underline{0} \Rightarrow \underline{v} \perp \underline{w}$

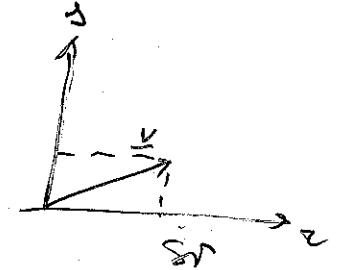
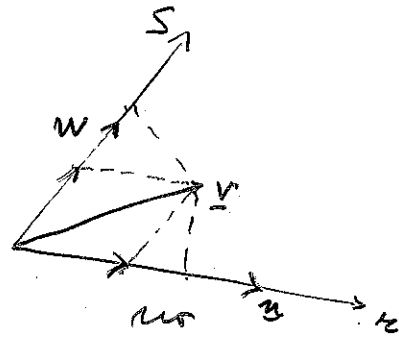
ORTOGONALE

Proiezione di un vettore \underline{v} su una retta r (COMPONENTE VETTORIALE di \underline{v})

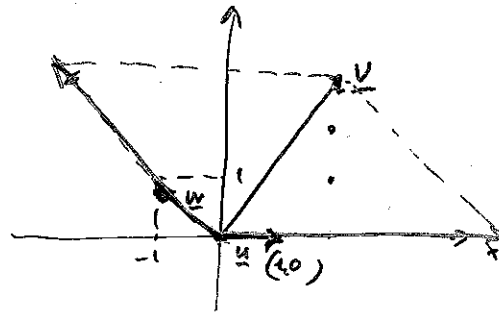


$\left[\underline{v} \cdot \left(\frac{\underline{r}}{|\underline{r}|} \right) \right] \frac{\underline{r}}{|\underline{r}|}$

La proiezione ortogonale di un vettore su una retta ha a che vedere con la scomposizione di un vettore lungo due direzioni assegnate?



Problema. Siano $\underline{u} = (1, 0)$ e $\underline{w} = (-1, 4)$. Trovare i componenti secondo le direzioni di \underline{u} e \underline{w} del vettore $\underline{v} = (2, 3)$.



$\underline{v} = a\underline{u} + b\underline{w}$

chi è a?

chi è b?

$(2, 3) = a(1, 0) + b(-1, 4) =$

$\Rightarrow (2, 3) = (a, 0) + (-b, b) \Rightarrow (2, 3) = (a-b, 0+b) \Leftrightarrow$

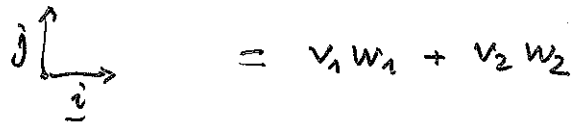
$\Leftrightarrow \begin{cases} a-b=2 \\ b=3 \end{cases} \quad \begin{cases} a=5 \\ b=3 \end{cases}$

In termini di componenti come faccio a svolgere un prodotto scalare?

$$\underline{v} = (v_1, v_2) = v_1 \underline{i} + v_2 \underline{j}$$

$$\underline{w} = (w_1, w_2) = w_1 \underline{i} + w_2 \underline{j}$$

$$\begin{aligned} (\underline{v} \cdot \underline{w}) &= (v_1 \underline{i} + v_2 \underline{j}) \cdot (w_1 \underline{i} + w_2 \underline{j}) = \\ &= (v_1 \underline{i} + v_2 \underline{j}) \cdot w_1 \underline{i} + (v_1 \underline{i} + v_2 \underline{j}) \cdot w_2 \underline{j} = \\ &= v_1 \underline{i} \cdot w_1 \underline{i} + v_2 \underline{j} \cdot w_1 \underline{i} + v_1 \underline{i} \cdot w_2 \underline{j} + v_2 \underline{j} \cdot w_2 \underline{j} = \\ &= v_1 w_1 \frac{\underline{i} \cdot \underline{i}}{1^2} + v_2 w_1 \frac{\underline{j} \cdot \underline{i}}{0} + v_1 w_2 \frac{\underline{i} \cdot \underline{j}}{0} + v_2 w_2 \frac{\underline{j} \cdot \underline{j}}{1^2} \end{aligned}$$



$$\underline{v} \cdot \underline{w} = v_1 w_1 + v_2 w_2$$

$$\underline{v} = (v_1, v_2, v_3) \quad \underline{w} = (w_1, w_2, w_3)$$

$$\underline{v} \cdot \underline{w} = v_1 w_1 + v_2 w_2 + v_3 w_3 = |\underline{v}| |\underline{w}| \cos \theta$$

Trova l'angolo tra i due vettori

$$\underline{v} = (1, 2, 3) \quad \underline{w} = (3, -1, 2)$$

$$\begin{aligned} \cos \theta &= \frac{\underline{v} \cdot \underline{w}}{|\underline{v}| |\underline{w}|} = \frac{1 \cdot 3 + 2(-1) + 3 \cdot 2}{\sqrt{1^2 + 2^2 + 3^2} \sqrt{3^2 + 1^2 + 2^2}} = \frac{7}{\sqrt{14} \sqrt{14}} \\ &= \frac{7}{14} = \frac{1}{2} \Rightarrow \theta = \frac{\pi}{3} \end{aligned}$$

Trova un vettore ortogonale a $\underline{v} = (-1, 2, 1)$ e a $\underline{w} = (3, 1, 4)$ di modulo 1

$$\underline{u} = (x, y, z)$$

$$\begin{cases} \underline{u} \cdot \underline{v} = 0 \\ \underline{u} \cdot \underline{w} = 0 \\ |\underline{u}| = 1 \end{cases} \begin{cases} (x, y, z) \cdot (-1, 2, 1) = 0 \\ (x, y, z) \cdot (3, 1, 4) = 0 \\ x^2 + y^2 + z^2 = 1 \end{cases} \begin{cases} -x + 2y + z = 0 \\ 3x + y + 4z = 0 \\ x^2 + y^2 + z^2 = 1 \end{cases}$$

$$\begin{cases} x = 2y + z \\ 6y + 3z + y + 4z = 0 \\ x^2 + y^2 + z^2 = 1 \end{cases} \begin{cases} x = 2y + z \\ 7y + 7z = 0 \\ \dots \end{cases} \begin{cases} x = 2y + z \\ z = -y \end{cases}$$

$$\begin{cases} x = 2t - t = t \\ y = t \\ z = -t \\ x^2 + y^2 + z^2 = 1 \end{cases} \begin{cases} t^2 + t^2 + t^2 = 1 \\ \Rightarrow t = \pm \frac{1}{\sqrt{3}} \end{cases}$$

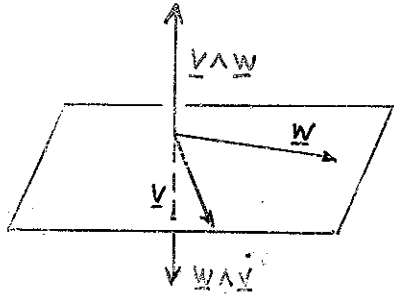
$$\underline{u}_1 = \left(\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}, -\frac{1}{\sqrt{3}} \right) \quad \underline{u}_2 = \left(-\frac{1}{\sqrt{3}}, -\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}} \right)$$

$\underline{u}, \underline{v}, \underline{w}$ sono indipendenti?

Sì

Prodotto vettoriale di \underline{v} e \underline{w} nello spazio di dim. 3

- $|\underline{v} \wedge \underline{w}| = |\underline{v}| \cdot |\underline{w}| \sin \alpha$
- $\underline{v} \wedge \underline{w}$ ortogonale tanto a \underline{v} che a \underline{w}
- $\underline{v}, \underline{w}, \underline{v} \wedge \underline{w}$ è una terna DESTROSA



- anticommutativo
 $\underline{w} \wedge \underline{v} = -\underline{v} \wedge \underline{w}$
- $(t\underline{v}) \wedge \underline{w} = t(\underline{v} \wedge \underline{w})$
- $\underline{v} \wedge \underline{v} = \underline{0}$
- distributivo
 $\underline{u} \wedge (\underline{v} + \underline{w}) = \underline{u} \wedge \underline{v} + \underline{u} \wedge \underline{w}$

Geometricamente $|\underline{v} \wedge \underline{w}| =$ VEDI PAG. SUCCESSIVA.

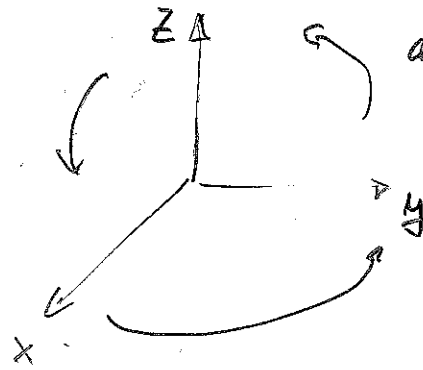
$\underline{i} \wedge \underline{j} = \underline{k}$, $\underline{j} \wedge \underline{k} = \underline{i}$, $\underline{k} \wedge \underline{i} = \underline{j}$

Dunque se $\underline{v} = (v_1, v_2, v_3)$, $\underline{w} = (w_1, w_2, w_3)$

$\underline{v} \wedge \underline{w} = (v_1 \underline{i} + v_2 \underline{j} + v_3 \underline{k}) \wedge (w_1 \underline{i} + w_2 \underline{j} + w_3 \underline{k}) =$ DISTR.

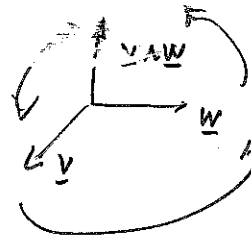
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$\underline{u} = \frac{\underline{v} \wedge \underline{w}}{|\underline{v} \wedge \underline{w}|}$ oppure il suo opposto



antiorario

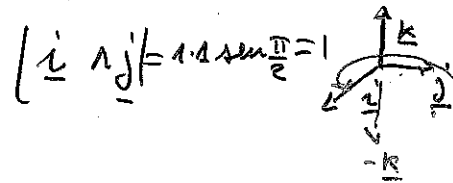
x, y, z è una terna destrorsa



$\underline{i} \wedge \underline{i} = \underline{0}$

$\underline{j} \wedge \underline{j} = \underline{0}$

$\underline{k} \wedge \underline{k} = \underline{0}$

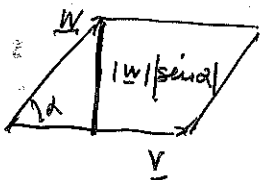


$\underline{i} \wedge \underline{j} = \underline{k}$

$\underline{j} \wedge \underline{i} = -\underline{k}$

$\underline{j} \wedge \underline{k} = \underline{i} \Rightarrow \underline{k} \wedge \underline{j} = -\underline{i}$

$\underline{k} \wedge \underline{i} = \underline{j} \Rightarrow \underline{i} \wedge \underline{k} = -\underline{j}$



$|\underline{v} \wedge \underline{w}| = \text{Area del parallelogr. di lati } |\underline{v}| \text{ e } |\underline{w}| \text{ con angolo compreso } \alpha$

$$\underline{v} = v_1 \underline{i} + v_2 \underline{j} + v_3 \underline{k} \quad \underline{w} = w_1 \underline{i} + w_2 \underline{j} + w_3 \underline{k}$$

$\underline{v} \wedge \underline{w} =$ applico la propr. distributiva e quella di omogeneità ($(t\underline{v}) \wedge \underline{w} = t(\underline{v} \wedge \underline{w})$)

$$= v_1 w_2 \underline{i} \wedge \underline{j} + v_1 w_3 \underline{i} \wedge \underline{k} + v_2 w_1 \underline{j} \wedge \underline{i} + v_2 w_2 \underline{j} \wedge \underline{j} + v_2 w_3 \underline{j} \wedge \underline{k} + v_3 w_1 \underline{k} \wedge \underline{i} + v_3 w_2 \underline{k} \wedge \underline{j} + v_3 w_3 \underline{k} \wedge \underline{k}$$

○ sono tutti nulli

$$= (v_2 w_3 - v_3 w_2) \underline{i} + (v_3 w_1 - v_1 w_3) \underline{j} + (v_1 w_2 - v_2 w_1) \underline{k} =$$

$$= \begin{pmatrix} \underline{i} & \underline{j} & \underline{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{pmatrix} \begin{matrix} \leftarrow \underline{v} \\ \leftarrow \underline{w} \end{matrix}$$